**Programming Project**

1. Source code(s)

For the programming project, you are expected to do one of the followings.

1- Create any simple game (played on the network), with chat capabilities. Chat session should be only enabled to the player when the game turn is not his/her. Also, there should be a time clock for each turn that is set at 15 seconds. As soon as 15 seconds is over, a random move in the game needs to happen to switch the turn to the other player.

2- Create a file transfer application which can handle one request at a time. The user should be verified before access is granted.

Deliverables:

A) Source code

B) A report about the application and implementation.

C) Maximum 1 minute of recording when the application is active/working.

Note 1: Any programming language can be used for implementations.

Note 2: On programming work, you do your search for the implementation. I am not obligated to help you with any programming/coding/ implementation part of your project.

Note 3: Any plagiarism, it includes copying codes from another source/friend will result in zero grade.